This document will record all the strats used in the Asura´s Wrath NewGame Easy Blindfolded Speedrun. By Bubzia.

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# Abbreviations

AS = Autoscroller

RC = Reaction Command

LS = left stick

RS = right stick

LR = LS left, RS right

RL = LS right,RS left

UD = LS Up, RS down

# Splits

## Episode 1

Wait till “deshou” in song, then start with skip mash, into start mash(drums), skip,

AS

LT-RT , LSRS down, skip x2

AS , B to end (mashB)

LS circle, Skip x6

(cutscene) into AS

(LS left)

Skip x8

B mash, skip

Circle Hold x and Y lockon fire mash RT for RAGE

(B mash after RAGE)

Skip x15, loading, skip x4

AS, skip x5 into LSRS LR, LSRS up, LSRS LR,

Skip x3,

circle alternate with hold X and Y till RAGE

Skip x5

## Episode 2

Mash A,

Select up A for skip, skip A

Skip x8

Fight: Y and jump Y all the time, LSRS LR into loading

Skip x3

Fight: jump hold B, Y jumpcancel Y repeat

Skip x12

## Episode 3

Mash A,

Select up A for skip, skip A mash

Skip x2, LS up, skip x2

Mash A, (wait 3 punches), skip x3

Fight: hold B lockon and just Y,B mash till RAGE, jump a few times with hold B

Skipx3, wait skip, wait skip

## Episode 4

Mash A,

Select up A for skip, skip A mash

Skip

15steps left into up

Skip x2

Fight: normal

Skip x3

Fight: normal

Skip x4

Fight: normal, do RCs

Skip x3 into loading

(skip?) into mash B, skip

Fight: jump hold B, normal fight

LS left skip x2

## Episode 5

Skip x2 (might mash LS right)

Hold up and tick down, hold x and Y shots, mash A at beginning for tutorial

When too close (LS up RC), skip, mash A and LS down, skip mash,

Circle a bit for lockons and hold X again, till RAGE, repeat if not enough

Skip x2, mash B, mash B RAGE

Skip x2, hold X and a tick up to hit the ship, maybe a bit right, might do some RCs till berserk, RAGE

Skip x2, (LS left)

Left right alternates on left end screen for lockons, do RCs, after a while go a bit up again

RAGE, (skip? mash)

Circle LS, mash B RAGE, (continue mashB)

Skip x5 into loading

Skip x2, RS down, LS down, LSRS up (might just cirlce), skip

(LSRS up) ,skip x3, (mash B), LSRS up, skip

Mash B, circle LS (right) RAGE

Skip x2

## Episode 6

Mash A,

Select up A for skip, skip A mash

Skip, LSRS up, skip

Fight: jump hold B a lot, Y whenever possible! a lot recovery, do some RCs and else normal

//you can miss RAGE, if you miss just build it up again

Skip, LS down (Y) into loading

Skip x2

Fight: jump hold B a lot, Y whenever possible! a lot recovery, do some RCs and else normal

Skip x2, RAGE

Skip x6 (after crack in Head)

## Episode 7

Mash A,

Select up A for skip, skip A

Skip (LS up), skip x2

Fight: normal

Skip x2 into loading

Skip

Fight: jump hold B, then a lot of holdB and mash A,B,Y for RCs

Skip (after elephant sound)

Fight: repeat last fight, maybe with X mash too? // probably no effect

LSRS right

Skip x18 till end

## Episode 8

Mash A,

Select up A for skip, skip A

Skip x2, LSRS LR

Skip x5

Hold up jump into skip

Race: 30 beats after skip into 3B Y combo, wait till berserk

Slightly LS up tap into 4s 3B Y combo RAGE

Skip x2

Fight: lockon jump hold b, normal fight ; takes a long time

Skip x5 into loading

Skip x4, B

skip x2, LS right

skip x3

Fight: normal, after RCs do jump hold B

Skip x1, B x2

Skip x2, LS up

Skip x2

## Episode 9

Mash A,

Select up A for skip, skip A

Skip x4

Circle LS hold x lockon Y RAGE build up

Skip x5

Mash Y for RCs, else hold X tap up LS a bit till RAGE

Skip x4 into loading

Skip x2

Fight: normal

Up mash Y for RC, if not go down into sides a bit into up again

R3

Up with jumps to door, Y into fight,

After fight mash L1 for lockons and search the door, camera repositions after finding door (sound), then up into lockon fight

Fight: normal

Up mash Y for RC, if not go down into sides a bit into up again

R3 up

Skip

Fight: lockon hold x until explode repeat till RAGE

Skip x4

Fight: normal, kill all enemies into cutscene into RAGE

Skip

Fight(Elevator): normal

A

Skip x2

Mash B

Skip x6

LSRS RL x3

Mash B

RAGE

Skip x2

## Episode 10

Mash A,

Select up A for skip, skip A mash

Skip x5

Ax4 RAGE

Skip x3 into loading

LSRS LR mash

Just up jumps (5) into skip

15 jumps down, 3jumps left, 4jumps up into lockon normal fight ,takes a while

Skip x2

Fight(turtle): lockon jump hold B then normal fight, lots of jump hold Bs, takes a while

Skip x4

LSRS up

## Episode 11

Mash A,

Select up A for skip, skip A mash

ski p mash B

Skip LSRS LR skip

Fight: normal

Mash B Y, LS left down right up, and RAGE

Skip x4 into loading

Skip x2 (LSRS RL mash )

Fight: normal, tons of jump hold Bs and mash A for recovery

Skip x13

Circle LS right, RAGE

LSRS right

Skip x11

## Episode 12

Mash A,

Select up A for skip, skip A mash

Skip x2

28 steps up

23 steps up

Skip x7

Fight: normal

Skip x2 into loading

Skip x8

Circle LS hold X and lockon Y shots till RAGE

Skip x2

Up down LS hold X and lockon Y shots till RAGE

Skip x4

## Episode 13

Mash A,

Select up A for skip, skip A mash

Skip 12-13

Jump up x 10

Fight: normal ; at beginning a few A mash B combos for aerial enemies, then if stuck in corner with lockon jump hold B try going a bit left or right into again to reach the middle of the platform

Skip into loading

Skip , circle LS and mash lockon with hold X, mash B at end

Skip, repeat,

Skip at end

Fight: normal

Skip, hold X, transition, circle x lockon, transition circle LS and mash lockon with hold X

Skip (wait) skip, mash B, skip x2, mash B RAGE

Skip mash B RAGE

Skip x6

## Episode 14

Mash A,

Select up A for skip, skip A mash

Skip x6, transition circle LS and mash lockon with hold X till RAGE

Skip x11 into loading

LSRS UD

Fight(Elephant): normal with lot of jump hold B mash A all the time till 2 hit on ground after elephant sound ,then go normal fight into back again

Skip x10

## Episode 15

Mash A,

Select up A for skip, skip A mash

Skip x6, LS right, LS left skip,

Fight(Ausra): normal

Skip x2 into loading

Skip x2

Fight: normal, mash Y at the BEGINNING

Skip x3-4, mash B RAGE

Skip x2

## Episode 16

Mash A,

Select up A for skip, skip A mash

Skip x3

Fight: normal, kill all enemy waves

Skip x2

Fight: normal, kill all enemy waves into transition RAGE

Skip x7

Fight(Deus): normal, after lazer cutscene mash Y B A for RC, lot of hold B mash A strat

“Jigoku ka” mash B

Skip x2 into loading

Skip x4

Circle hold x lockon Y shots till RAGE

Skip x3, LSRS left, LSRS LR, skip

Circle hold x lockon Y shots till RAGE

Skip x2

## Episode 17

Mash A,

Select up A for skip, skip A mash

Skip x3

Circle hold x lockon Y shots till RAGE

Skip

Circle hold x lockon Y shots transition Circle hold x lockon Y shots till RAGE

// at ships try to do more hold X with leftright LS onlly full lockon shots

Skip x6 into loading wait a bit

Fight(Deus2): normal

Fight(Deus3): normal

Mash B RAGE

Skip x6 , wait long time, skip x2

Fight(Deus4): normal

Skip x14

## Episode 18

Mash A,

Select up A for skip, skip A mash

Skip x3, mash start,

LSRS LR

A

Skip x4

Circle LS hold X lockon Y shots with full lockon

Skip x2

Circle LS hold X lockon Y shots till RAGE

Skip x2, mash B till RAGE

Skip LS circle left

Skip x11

LSRS LR(Mantra ASURA)

Circle LS hold X lockon Y shots till RAGE

Skip x2, mash B RAGE

Skip x4-5 into loading

Skip x6

BOSS(VLITRA): normal, takes a lot of time

Mash B till RAGE

GG WP EZ NO RE

# Needed RCs

EP1:

Mash start after first skips

LTRT

LSRS down

Mash B

LS circle

Mash B

Mash B after RAGE

LSRS LR, LSRS up, LSRS LR

EP3:

Mash A ?

EP4:

LS left

EP5:

Mash A

Mash A, LS down

Circle LS, mash B RAGE

RS down, LS down, LSRS up (circle)

LSRS up

Mash B, circle LS right RAGE

EP6:

LSRS up

LS down

EP7:

LSRS right

EP8:

LSRS LR

LS right

LS up

EP9:

R3 after fight 1 into up Y x2

A

Mash B

EP10:

LSRS LR mash

5jumps up (rhino)

15 jumps down, 3jumps left 4 jumps up

LSRS up

EP11:

Mash B

LSRS LR

Mash B, Y

LS left, down , right ,up RAGE

Circle LS right

LSRS right

EP12:

Steps up

EP13:

10Jumps up (long corridor fight)

Mash B

EP14:

LSRS UD

EP15:

LS right

LS left

Mash B RAGE

EP16:

Mash B

LSRS left

LSRS LR

EP17:

Mash B RAGE

EP18:

Mash start at beginning

LSRS LR

A

Mash B

LS circle left

LSRS LR

Mash B end

# Notes

- Select mash nearly all the time for cutscene skips

- do not need to do RCs in cutscenes, mostly just mash skip

- Fights (normal) in general: lockon and just B mash till RAGE, jump a few times with hold B( after full B combos)in berserk mode use Y jump Y more, RT mash all the time for RAGE, if you get hit : A hold B to recover; Just B is fastest way to build up RAGE, cancel out last B hit of combo with hold B, cancel Y animation with jump into hold B or just Bs , mash Y all the time for some RCs are good too,- started 06062018

- no unlocked gauges allowed